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UMBER HULK DELVER

ATTACK ACTIONS

- ⬇ **Claw:** +17 vs AC; 20 Damage
- ☞ **Confusing Gaze:** (range 6) +13 vs DEF (Will); Confused (save ends); RECHARGE when this creature takes damage

LEVEL
10

AC
25

DEF
22

SPEED
4

HP
70

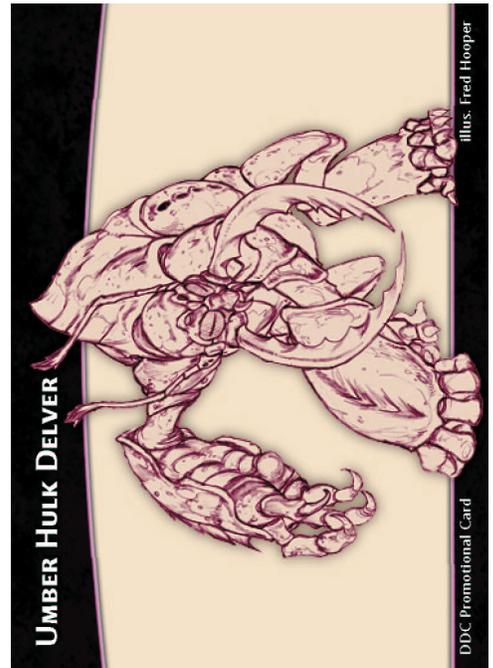


ABILITIES

- Magical Beast**
- Blindsight:** Ignores Conceal; treats invisible creatures as visible.
- Burrow; Reach 2**

SPECIAL POWERS

- Prey on the Weak-Minded:** Use when a Confused enemy activates within Reach, this creature can make a ⬇ attack against it.
- ☐☐ **Sapper:** Use when this creature enters a Large or smaller enemy's space; +13 vs DEF (Fort); Stunned



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