

**35 SPHINX**

**LEVEL 9**

**AC 25**

**DEF 21**

**SPEED F7**

**HP 60**

**ATTACK ACTIONS**

- ☇ **Claw:** +14 vs AC; 15 Damage
- ☐ **Pounce:** Move up to this creature's speed and at least 2 squares and then attack 1 creature with 2 ☇ attacks; +10 Damage to second attack if both hit
- ☐ **Riddle of the Sphinx:** (range 10) +12 vs DEF (Will); Stunned (save ends)

**ABILITIES**

- Magical Beast
- Flight



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**SPHINX**



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